

# **Learning by Leaving Conference 2020 – Table Discussions**

# Table 9 Euroopportunities board game - How to promote European opportunities in a cool way

Table host: Wawrzyniec Pater (Eurodesk Poland)

## **Participants:**

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#### **Outline:**

The **Euroopportunities board game** created by Eurodesk Poland and the company specializing in educational games will be presented. The goal of the game is to familiarize young people with European mobility and participation opportunities and have fun at the same time. The players find out about studying, volunteering or interning abroad. They learn about the programmes that support international youth exchanges and local initiatives and they can get familiar with major international youth contests. Altogether there are nearly 40 opportunities that participants encounter during the game – all of them exist in reality.

#### **Discussion Notes:**

- The game is part of a lesson at school
- The game is done and delivered by multipliers who propose the game and run it during the lesson
- The multiplier needs to explain the background of the European programmes, so they need to be experts on the opportunities
- Copyrights are from Eurodesk Poland
- The game is in English and Polish
- ESN was interested in translating and delivering the game
- It can be adopted to an online version, it is very expensive, but it is planned
- Target group students between 15-19 years of all schools, VET and others





- Multipliers are not paid, interested people ask to join the network, 1.2 times a year they make an invitation to join, 3 days training
- There is a risk that the content is outdated, but it is easy to change a card and adapt it. The board stays, so just the card will be exchanged.
- The content can be adapted choosing special cards for the different target groups (VET school, other school, etc)https://youtu.be/fqqnhOjSHp8 promotion video of the game

## **Recommendations:**

- With any interactive tools (online or not) differences need to be considered to allow others within these 4 networks to use it/try it out?
- EU mobility opportunities could be presented same way in all EU countries a smart interactive tool /game for professionals to use with end-users









